

Game rules
FREE BET BLACK JACK

1. Wagers and basic game rules

- A player who wishes to join the game must place a bet that is at least equal to the table minimum. This bet must be placed before the Croupier draws the first card from the shoe.
- The table minimum and maximum are indicated on a plate located on or next to the gaming table.
- The players must observe these bet limits.
- Up to three players may play contemporaneously on the same betting field.
- The player position is owned by the player who is sitting at the gaming table.
- Partnership between players with the aim of exceeding the maximum allowed bets is forbidden.
- The game is played with six decks of 52 cards. The cards are shuffled manually or with a shuffle machine.
- At the beginning of a game, the player sitting on the extreme left has the right to cut the deck, whereas during the game the right goes to the player who has been dealt the cut card. If a player who has the right to cut the deck refuses to do so, the Croupier must ask the next player to the right if he would do it, and then the next one going from left to right, until one of the players accepts. If none of the players at the table is willing to cut the deck, the Croupier must call the internal supervisor to do it instead. The player must cut at least one deck of cards, and then the Croupier inserts the cut card between 1.5 and 3 decks of cards.
- The players must be present during the game and answer the Croupier's question with a clear request or refusal of a card. If at such moment a player is not present at the gaming table, the Croupier must call the internal supervisor and act by the rule saying that up to the total of 16 an extra card is to be dealt, whereas if the total is 17 or higher, no more cards are to be dealt.
- If there is more than one player per betting field, it is the holder of the player position (that is the player sitting in front of the playing field) to decide whether to draw or stand. The other players on the same playing field can decide if they want to follow this decision or not.
- If there is more than one player per playing field and the playing field owner is absent, the decision whether to draw or stand may be taken by the player whose bet is on the second betting field of the same player position.
- The players must pay attention to the payouts. The responsibility of the Croupier, as well as of the Casino, terminates when the win has been paid out, and they hold no further responsibility for the chips on the playing fields. If a player is not present at the gaming table, but his bet is on the betting field, the internal supervisor calls the cards by the rules of Banco. If a playing field wins or there is a tie, the bet is removed from the playing field.
- The players may collect their bets and wins only after the Croupier has finished all payouts at a certain playing field.

2. Card values

- All face cards, whether it is a K, a Q or J, have a card value of 10.
- What regards all the other cards, their value corresponds to their numerical value, which is 2 to 10 (2 points, 5 points, etc.).
- An Ace may be worth at the discretion of the player 1 or 11 points.
- If the Croupier holds an Ace, it may be worth at the Croupier's discretion 1 or 11 points, except when one of his cards is an Ace and his cards total 17 or more.

3. Winning combinations and payouts

- The winning combination between the players' fields and the Croupier's is the one with the card total closest to but not higher than 21.
- In case of a tie, the bets stay (do not win or lose).
- The bets stay and do not get paid out even if the Croupier gets a total of 22. If a player has a Black Jack, it is an exception to this rule.
- If another card is dealt at the players' request and the 21 total is exceeded, all the bets on the playing field with this total lose.
- A player cannot refuse a further card, if his card total is 11 or less. A player may not request a further card, if his card total is 21 or more.
- Once the last card has been dealt upon request of the players, the Croupier must deal the second and all the next cards to himself according to the rule "Dealer must draw to 16 and stand on 17".

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- The winning combinations, including those that win after splitting or doubling down, are paid out 1 to 1.
- If the first two cards to be dealt are an Ace and a face card or an Ace and a 10, they form the highest possible combination, which is called Black Jack (or natural).
- If a player has a Black Jack, his bet is paid out 3 to 2, except in the case when the Croupier also has a Black Jack. In such case the bet is a stand-off (a tie).
- If a player has a Black Jack and the Croupier has a card worth 10 or an Ace, the player can decide to have his bet paid out 1 to 1.
- If several players have placed their bets on the same playing field as the player holding a Black Jack, each of them can independently from the decision of the player position holder decide what kind of action to take (ask to be paid out 1 to 1 or wait for the Croupier's hand). The players still in cannot double up or otherwise change the decision of the player position holder.
- If the Croupier's first card is an Ace or a card worth 10 points, he must first finish dealing the cards to himself. Only then is a guest holding a winning bet entitled to his payout.

4. Split

- A player who has been dealt two cards of the same denomination, can treat them as two separate hands. The amount of his original bet then goes on one of the cards, and an equal amount must be placed on the other card.
- If the other players do not wish to split their bets, all their bets are to be moved behind the left dealt card (closer to the shoe).
- When the card drawing has been settled for the first card that has been dealt, the cards are drawn for the next card.
- A player can double up his bet also on a split card. In such case he is dealt one extra card per split card.
- A player is allowed to split cards up to three times. This means that he has no more than four bets.
- If a player splits two Aces or in case an Ace is dealt to two split cards worth 10 points, this makes 21 points, but not a Black Jack.
- If a player splits two Aces, the Croupier adds to each of these two Aces one card only. Players thus do not have the right to request a third card or further cards, regardless of the total.
- A player can also split Aces three times so as to have up to four bets in total.

4.1. Free Split

- If a player splits cards, he can do so without paying an additional bet, except for cards worth 10 points. In this case the Croupier besides the original bet of the player who stays on the first dealt card (closer to the shoe) places under the second dealt card a Free Bet chip. With this chip he marks the Free Split bet and continues with the usual play. There are three possible outcomes:
 - If the player wins, the Croupier pays him out the win for his original bet and the win for the Free Split bet (marked with the Free Bet chip), whereby this payout is equal to the payout of the original bet. After the payout the Croupier collects the Free Bet chip.
 - If the player loses, the Croupier collects the original bet and the Free Bet chip.
 - In case of a tie, the player keeps the original bet, whereas the Croupier collects only the Free Bet chip.
- The free split is subject to the same rules as the usual split.
 - When the card drawing has been settled for the first card that has been dealt, the cards are drawn to the next card.
 - A player can double up his bet also on a split card. In such case he is dealt one extra card per split card.
 - A player is allowed to split cards up to three times. This means that he has no more than four bets.
 - If a player splits two Aces or in case an Ace is dealt to two split cards worth 10 points, this makes 21 points, but not a Black Jack.
 - If a player splits two Aces, the Croupier adds to each of these two Aces one card only. Players thus do not have the right to request a third card or further cards, regardless of the total.
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5. Double

- A player whose playing field has been first dealt two cards by the Croupier, can double up his bet, but then has only the right to one additional card for the doubled up bet. In such case the player must double up the original total.
- If a player doubles up a bet containing an Ace, the total which is more favorable for the player is to be taken into account (e.g. $8+2+Ace=21$).

5.1. Free Double

- If a player's first two cards total 9, 10 or 11, and none of them is an Ace, the player can double up his bet free of charge. In such case the Croupier places besides the original bet of the player also the Free Bet chip. With this chip he marks the Free Double bet and continues with the usual play. There are three possible outcomes:
 - If the player wins, the Croupier pays him out the win for his original bet and the win for the Free Double bet (marked with the Free Bet chip), whereby this payout is equal to the payout of the original bet. After the payout the Croupier collects the Free Bet chip.
 - If the player loses, the Croupier collects the original bet and the Free Bet chip.
 - In case of a tie, the player keeps the original bet, whereas the Croupier collects only the Free Bet chip.
- In case of a Free Double bet, the same rule applies as with the usual Double Bet. This rule says that the player who has first been dealt two cards can double up his bet, but then has the right to only one additional card for the doubled up bet.
- A player can double up his bet free of charge also for each Free Split, if the two-card total is 9, 10 or 11, and none of the two cards is an Ace. In this case the Croupier also places the Free Bet chip. With this chip he marks the Free Double bet and continues with the usual play.

6. Additional bet PUSH 22

- A player can also place the Push 22 additional bet. This bet is paid out, if the Croupier totals 22. The Push 22 bet is paid 1 to 1.

7. Bet insurance

- If the Croupier's first card is an Ace, all the players have the right to insure their original bets.
- This insurance regards an eventual Black Jack by the Croupier. If the Croupier has a Black Jack with two cards, the players who have insured their bets have the right to a payout of their insurance in a 2 to 1 ratio of the insurance amount.
- The insurance is to be placed on the Insurance Line. These bets must be placed before the third round of dealing. Additional bets are only allowed in case of double up bets or card splitting.
- The insurance amount may not exceed 50 % of the value of a player's bets. The minimum bet on this betting field is 50 % of the table minimum and the bets are multiples of the 50 % table minimum.
- A player can also insure his Black Jack.

8. Prohibition of the use of accessories

- A guest may not alone or in conjunction with another person use technical appliances that enable recording, analyzing, planning or in any other way obtaining an advantage at play. Offenders shall be accompanied out of the casino or detained until the arrival of the police. The appliances or accessories shall be confiscated.

9. Game interruption

- At discretion of the supervisor the game may be interrupted whenever the supervisor evaluates that a normal course of the game by the herein defined rules is not possible.